

**PENDLETON COUNTY SCHOOLS
NETWORK AND INTERNET ACCEPTABLE USE POLICY (AUP)
(Attachments for (P) I.13.10 and (P) I.13.11.)**

To meet the goal that every high school graduate will be prepared fully for college, other post-secondary education or gainful employment the Board believes that a technology infrastructure should be present in the County schools. In order to meet this goal, 21st century technologies and software resources shall be provided in grades prekindergarten through 12.

Students of all ages and educators as lifelong learners require the necessary skills and access to technology tools to take responsibility for their own learning, to be actively involved in critical thinking and problem solving, to collaborate, cooperate, and to be productive citizens. West Virginia students must develop proficiency in 21st century content, technology tools, and learning skills to succeed and prosper in life, in school, and on the job.

An effective public education system develops students who are globally aware, engaged with their communities, and capable of managing their lives and careers to succeed in a digital world. The Pendleton County Board of Education believes that technology must be interwoven with educational improvements and personalized learning to accomplish educational goals, increase student achievement and educator efficacy, and provide increased opportunities for lifelong learning.

This policy applies equally to students and school personnel. To the extent practicable, technology resources shall be used:

- ❖ To maximize student access to learning tools and resources at all times including during regular school hours, before and after school or class, in the evenings, on weekends and holidays and for public education, non-instructional days and during vacations; and
- ❖ For student use for homework, remedial work, independent learning, career planning and adult basic education.

Educational Purposes

The Pendleton County Board of Education agrees with the general goals articulated in *SBP 2460 Educational Purposes and Acceptable Use of Electronic Resources, Technologies and the Internet* and adopts the following educational purposes as guidelines to be followed in the Pendleton County Schools:

- ❖ An effective public education system develops students who are globally aware, engaged with their communities, and capable of managing their lives and careers to succeed in a digital world.
- ❖ Students of all ages and educators as lifelong learners require the necessary skills and access to technology tools to take responsibility for their own learning, to be actively involved in critical thinking and problem solving, to collaborate, cooperate, and to be productive citizens. West Virginia students must become proficient in college- and career-readiness standards to succeed and prosper in life, in school, and on the job.
- ❖ Technology must be interwoven with educational improvements and personalized learning to accomplish educational goals, increase student achievement and educator efficacy, and provide increased opportunities for lifelong learning.
- ❖ To promote student learning, educators must be equipped to fully integrate technology to transform instructional practice and to support student acquisition of technology skills necessary to succeed, to continue learning throughout their lifetimes, and to attain self-sufficiency.
- ❖ Learning powered by technology should enable students to achieve at higher academic levels, master digital content and technologies, access and manage information, communicate effectively, think critically, solve problems, work productively as individuals and collaboratively as part of a team, acquire new knowledge, access online assessment systems, and demonstrate personal accountability, productivity, and other self-directional skills.
- ❖ The use of instructional technology should provide greater student access to advanced and additional curricular offerings, including increasing student access to quality virtual courses and online distance educational tools, than could be provided efficiently through traditional on-site delivery formats.
- ❖ Educators should integrate technology resources to personalize learning, enhance instruction, implement multiple technology-based learning strategies, implement high quality digital content and assessments, and utilize digital resources, technologies, and the Internet in the classroom.
- ❖ Technology will enable educators to participate in online professional development, access digital resources and platforms, utilize educational data, and deliver instruction through blended learning and other virtual options. The acceptable use of digital resources and devices is necessary to support a personalized learning landscape and other district and state educational policies.
- ❖ The promotion of acceptable use in instruction and educational activities is intended to provide a safe digital environment, as well as meet Federal Communications Commission (FCC) guidelines and E-rate audits.

(P) I.13.1. Digital Citizenship

It is incumbent upon the students and staff to work cooperatively to assure that all technology and digital resources will be utilized appropriately, safely and civilly. Digital citizenship represents more than technology literacy. Successful, technologically fluent digital citizens live safely and civilly in an increasingly digital world and use technology responsibly. They recognize that information posted on the Internet is public and permanent and can have a long-term impact on an individual's life and career.

Digital/Network Code of Conduct

Users are expected to abide by the generally accepted rules of digital/network etiquette. These include, but are not limited to, the following:

- ❖ Be polite. Do not write or send abusive messages to others.